



PRODUCT SHEET

2023 06 VER.02



CORNEA

by Henning Koppel ¹⁹⁶⁵

CORNEA was designed by the renowned sculptor Henning Koppel in 1965 and is one of his rare lighting designs. The circular wall light is shaped with an inner, opal glass shade that provides a comfortable, diffused light. Its distinctive character is achieved by the asymmetric outer shade that encapsulates the soft, white light as two eyelids. The CORNEA lighting design is named as a reference to the transparent part of the human eye, which allows light to enter the inside and enhances sharpness.



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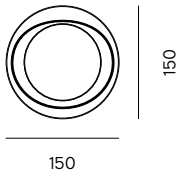


Henning Koppel

Henning Koppel was a renowned Danish sculptor who became known for his experimental approach to sculptural forms. As a visual artist, Koppel had a vast repertoire and worked with various materials within different categories - such as lighting. He was often inspired by nature, which gave his organic designs a distinctive and consistent expression. Today, Henning Koppel is regarded as one of the great Danish designers. He has left a significant mark on the Danish modern era with his ability to create unique pieces regardless of the material.



CORNEA WALL 150



Category

Wall

Type of light

Diffuse

Purpose

Ambient

Materials

3-layered opal glass
Painted steel

Colours

Black
White

Measurements

W150 x D103 x H150 mm

Weight

0,5 kg

Direction of light source

Outwards

Light source

One bulb needed
Not included

Recommended bulb

Philips LED 2.6 W
300 lumen

Socket size

G9

Max wattage

28 W

Canopy

N/A

Cord

Black plastic ^{BLACK}
White plastic ^{WHITE}
2,5 m w/switch

Certifications & Ratings

CE, UK-CA, WEEE, Class II
and IP20



See full product description at
lyfa.com/collections/CORNEA

COLOURS

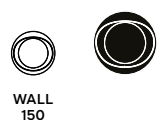


CONCEPT AND CRAFTSMANSHIP

CORNEA is a simple and sophisticated lighting design available in two sizes. The wall lamp has an outer shade made of steel that comes in two matt-painted colours – either black or white. The inside of the shade is white to enhance the reflections of light emitted from the three-layered opal glass.

LIGHTSCAPE

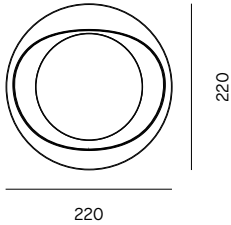
CORNEA has an outward-oriented light centred in the middle of the circular shade and is made from thick three-layered opal glass, which gives shape to a uniform and diffused light. The curved sides encapsulate the soft light while reducing the lighting on the sides. The white inside and slightly bent overhang of the shade take part in a downward reflection of the light, making for a functional and ambient lighting experience. When lit, the wall lamp lights itself up on the inside and becomes a distinctive piece of the room.



WALL
150



CORNEA WALL 220



Category

Wall

Type of light

Diffuse

Purpose

Ambient

Materials

3-layered opal glass
Painted steel

Colours

Black
White

Measurements

W220 x D123 x H220 mm

Weight

0,8 kg

Direction of light source

Outwards

Light source

One bulb needed
Not included

Recommended bulb

Philips LED 2.6 W
300 lumen

Socket size

G9

Max wattage

28 W

Canopy

N/A

Cord

Black plastic ^{BLACK}
White plastic ^{WHITE}
2,5 m w/switch

Certifications & Ratings

CE, UK-CA, WEEE, Class II
and IP20



See full product description at
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COLOURS



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LIGHTSCAPE CORNEA

DIRECT LIGHTING

Direct lighting is focused illumination with an exposed light source. It enhances the visibility and directs the light to where it is needed. By highlighting objects and surfaces, direct lighting is useful for specific purposes, like reading a book or prepping food in the kitchen. Choosing the correct light source is vital to avoid glare and lighting that is too harsh.

INDIRECT LIGHTING


Indirect lighting is ideal for creating an ambient setting as illumination relies on reflected, indirect light from the source. The light is emitted in different directions, which adds a delicate brightness, while the concealed light source ensures a glare-free experience. Choosing the correct light source is important to provide a sufficient level of illumination.

DIFFUSED LIGHTING

Diffused lighting is non-directional; a soft, scattered light that is not directed at particular objects or surfaces. The light passes through a translucent surface, creating a softer appearance that serves well as overall room illumination or to create an ambient setting. Choosing the correct light source is essential to avoid unwanted patterns on the illuminated surfaces.

PURPOSE

Lighting a room is all about a comfortable level of illumination, which is the result of a complex interplay between the room, atmosphere, light, and form. Different types of light entail different purposes. Based on our collection, we differentiate between three distinctive purposes: task, ambient and decorative lighting.

DIRECT	INDIRECT	DIFFUSED	
			TASK A supportive light to better accomplish a task or specific activity
			AMBIENT An overall light to set or improve the atmosphere of the room
			DECORATIVE A delicate light to draw attention and add distinction to a room